#### Literacy

We will be learning to:

Demonstrate understanding of what has been read by retelling stories using our own words and recently introduced vocabulary.

We will do this by:

Engaging in lots of discussion around our key texts about characters, plot, links to our own experiences and new vocabulary.

# **Understanding the World**

We will be learning to:

Talk about the lives of people around us and their roles in society.

Describe our immediate environment using observation, discussion and stories.

Explore the natural world, making observations.

We will do this by:

Talking about our families and drawing family portraits. Discussing the people that help us (family, friends, doctors, police).

Exploring our 5 main senses and describe the tastes, smells, textures, sights and sounds we experience. Learning about body parts both inside and outside our bodies.

# Personal, Social and Emotional Development

We will be learning to:

Show an understanding of our own feelings and those of others.

Explain the reasons for rules, know right from wrong and try to behave accordingly.

Work and play co-operatively and take turns with others.

We will do this by:

Learning our school rules and expectations; introduce our behaviour chart and how it links to our sticker charts.

Talking about our feelings and how certain situations make us feel.

Learning how we can share, e.g. by working together or taking turns.

# **Communication and Language**

We will be learning to:

Listen attentively and respond with relevant questions, comments and actions when being read to and during whole class discussions and small group interactions.

Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary.

We will do this by:

Having opportunities to discuss the stories we read. Learning to ask and answer questions. Talking about our experiences both in school and at home.

# Term: Autumn 1 Marvellous Me

#### **Enrichment**

Curriculum Drivers

Communication, Creativity, Wellbeing, Environment

### **Curriculum Driver Opportunities**

#### Communication

Introduce new vocabulary through stories and key texts

#### Creativity

 Acting out familiar stories including our key texts 'Dogger' and 'Funnybones'

#### Well being

 World Mental Health Day activities, learning ways we can support our wellbeing

#### **Environment**

• Learning to care for our school environment

#### **Maths**

We will be learning to:

Subitise (recognise quantities without counting) up to 5. Verbally count beyond 20, recognising the pattern of the counting system.

We will do this by:

Finding different ways of representing the numbers 1 to 5. Practise counting forwards and backwards as a class and also by using songs and rhymes.

## **Expressive Arts and Design**

We will be learning to:

Safely use and explore a variety of materials, tools and techniques; experimenting with colour, design, texture, form and function.

Sing a range of well-known nursery rhymes and songs.

We will do this by:

Having opportunities to learn how to use the different equipment in school safely and effectively.

Using careful observation to choose colours and shapes when painting or drawing.

Experimenting with musical instruments and performing songs with them.

Learning to tap out beats and rhythms of our favourite songs.

# **Physical Development**

We will be learning to:

Negotiate space and obstacles safely.

Use a range of small tools, including scissors, paintbrushes and cutlery.

We will do this by:

Practising our fine and gross motor skills daily.

Learning new warm up games as well as throwing and catching skills in our PE lessons.

# **Subject Vocabulary**

| <u>Literacy</u> | <u>Maths</u> | Understanding the           | Personal, Social and  | Expressive Arts and |
|-----------------|--------------|-----------------------------|-----------------------|---------------------|
|                 |              | <u>World</u>                | Emotional Development | <u>Design</u>       |
| Author          | Number       | Skeleton                    | Rules                 | Features            |
| Title           | Quantity     | Healthy                     | Sharing               | Colour              |
| Illustration    | Counting     | Bones                       | Turn taking           | Texture             |
| Character       |              | Taste, smell, touch, sight, | Friendship            | Shape               |
| Sounds          |              | hearing                     |                       |                     |